

**WESSEX MOTOR CLUB
PLOTTERS' CUP ROUND 10
FINAL INSTRUCTIONS**

Thursday 18 March 2010

This is a Navigational Scatter Event, run in accordance with Section H.97 of the General Regulations of the Motor Sports Association of the United Kingdom (incorporating the provisions of the International Sporting Code of the FIA).

MSA Permit has been granted.

This is **not** a speed event.

All marshal car parks, including the finish, are to be entered at less than 10mph. Penalty for infringement is exclusion.

Signing On and Start

Signing on at car park (372.5 421): 18:30-19:00

Start at same car park: 19:00

Landranger Map 185 is required for this event. Maps will be available for purchase at the start. A copy of the map of the Southampton area, to the same scale, is available for those who need it, to help you find your way out of Southampton.

Inexperienced competitors are reminded not to spend too long solving clues at the start; you should be thinking of leaving by 19:15

Finish: The Finish Control will be just inside the entrance to the car park of The Old Bell and Crown, Hatherden (343 501)

The finish will open at 21:45 and close at 22:00, any crew not handing in their answer sheet by 22:00 and 59 seconds will be deemed to have retired. **In case of emergency, or if you are not able to finish, telephone James D on 07903739752, Peter G on 07511570166 or the finish pub on 01264735321 after 21:30 and ask to speak to someone from the Wessex Motor Club.**

Timing: Timing will be by the marshal's watch, set to BBC time. Times will be recorded to the preceding whole minute. It is the competitors' responsibility to ensure that their watches are synchronised to official time at the start.

Marshals: There will be 2 Control Marshals - CMA and CMB - and the Finish Control

	Location	Opening times	
CMA	435 472	19:50 - 20:00	On delta just off B3048
CMB	434 509.5	20:55 - 21:05	On 90 turn/white road
Finish	343 501	21:45 - 22:00	

Competitors receive 10 points and clues to more route checks for visiting each CM, plus up to 5 bonus points for completing a task given out with the clues at CMB. You may arrive

up to 5 minutes after a CM's closing time but you will not receive 10 points, just the clues.

Route Checks (RCs):

There will be 32 route checks in total.

All Route Checks will be on 'yellow' roads unless stated otherwise, however several may be down "no through roads".

You may visit whichever route checks you choose, in any order; the numbering scheme does not imply a route.

For the purpose of solving Route Check Clues, all 'white' roads should be ignored, unless the clue clearly indicates otherwise. Some clues may follow a route, but this is only for the purpose of indicating the location of the Route Check. It is not intended that competitors should attempt to drive the route.

Quiet Zones: All built-up or speed-limited areas are to be regarded as Quiet Zones, and are to be driven in the highest possible gear, with the minimum disturbance to residents and other road users.

Most important of all:

Have Fun!