

**WESSEX MOTOR CLUB
PLOTTERS' CUP ROUND 2
FINAL INSTRUCTIONS**

Thursday 29 October 2009

This is a Navigational Scatter Event, run in accordance with Section H.97 of the General Regulations of the Motor Sports Association of the United Kingdom (incorporating the provisions of the International Sporting Code of the FIA).

MSA Permit has been granted.

This is **not** a speed event.

All marshal car parks, including the finish, are to be entered at less than 10mph. Penalty for infringement is exclusion.

Signing On and Start

Signing on Students Union Concourse 18:00 - 18:55

Start Students Union Concourse 19:00

Landranger Map 185 is required for this event. Maps will be available for purchase at the start. A copy of the map of the Southampton area, to the same scale, is available for those who need it, to help you find your way out of Southampton.

Inexperienced competitors are reminded not to spend too long solving clues at the start; you should be thinking of leaving by 19:15

Finish: The Finish Control will be just inside the entrance to the car park of The Bear and Ragged Staff, Michelmersh. (335 258)

The finish will open at 21:45 and close at 22:00, any crew not handing in their answer sheet by 22:00 and 59 seconds will be deemed to have retired. **In case of emergency, or if you are not able to finish, telephone Jason on 07882447462 or the finish pub on 01794 368602 after 21:30 and ask to speak to someone from the Wessex Motor Club.**

Timing: Timing will be by the marshal's watch, set to BBC time. Times will be recorded to the preceding whole minute. It is the competitors' responsibility to ensure that their watches are synchronised to official time at the start.

Marshals: There will be 2 Control Marshals - CMA and CMB - and the Finish Control

	Location	Opening times	
CMA	336 270	20:00 - 20:20	Car park just off main road
CMB	433 293	21:00 - 21:15	Most eastern car park in west wood
Finish	335 258	21:45 - 22:00	

Competitors receive 10 points and clues to more route checks for visiting each CM, plus up to 5 bonus points for completing a task given out with the clues at CMB. You may arrive up to 5 minutes after a CM's closing time but you will not receive 10 points, just the clues.

Route Checks (RCs):

There will be 36 route checks in total.

All Route Checks will be on 'yellow' roads unless stated otherwise, however several may be down "no through roads".

You may visit whichever route checks you choose, in any order; the numbering scheme does not imply a route.

For the purpose of solving Route Check Clues, all 'white' roads should be ignored, unless the clue clearly indicates otherwise. Some clues may follow a route, but this is only for the purpose of indicating the location of the Route Check. It is not intended that competitors should attempt to drive the route.

Quiet Zones: All built-up or speed-limited areas are to be regarded as Quiet Zones, and are to be driven in the highest possible gear, with the minimum disturbance to residents and other road users.

Cautions, Blackspots and Additional Information

Do not under any circumstances drive near square 36,27. The event is designed as such that there is no need to use any part of the road that passes through that square.

Most important of all:

Have Fun!